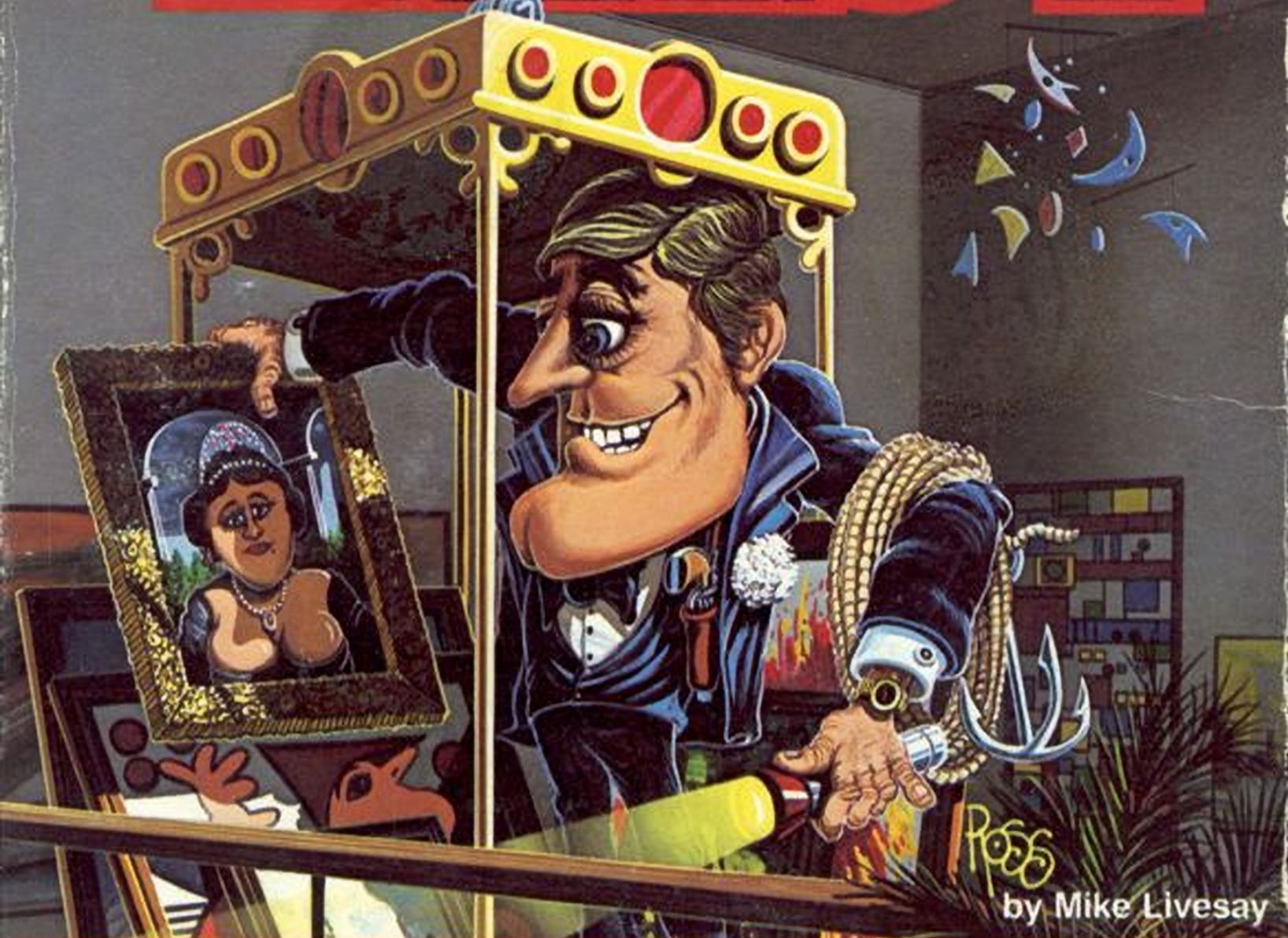


the
HEIST



by Mike Livesay

micro fun™

THE COMPUTER ENTERTAINMENT DIVISION OF MICROLAB, INC.

THE HEIST™

Join forces with the worlds greatest super-agent, Graham Crackers and experience the chilling suspense and unknown terrors of international espionage with the newest breed of arcade action games.

You must infiltrate a museum that's really a front for a terrorist organization and cleverly Heist all the artwork in search of the secret microdot or the world is DOOMED.

Grab the keys. Open the doors. Use your skill to move super-agent Graham Crackers through 90 hazard filled rooms (144 on Apple). Each room is splendidly equipped with a multitude of death-traps

and dead ends. You could be ambushed at any time. Be alert, and don't panic!

Only you can help Graham Crackers make death-defying leaps from moving platforms and guide him away from man eating robots and sweeper drones.

Dodge tons of falling boxes and crushing stompers along with a host of other surprise pit-falls. Break away from trouble by riding the escalator and elevator. But hurry, there's no time to waste!

Defy the odds with your own strategy and cunning through the high-energy challenges and risks of THE HEIST™.

Search 90 boobytrapped rooms (144 on Apple) for top-secret microfilm!



Jump over the monitor robots before they find you.



Use the escalator to escape the drones.



Grab the keys to open the doors.



Sneak through the hazard-filled rooms.

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